

**K-1st GRADE ZOO EDUCATION PROGRAMS**  
as correlated to the OKSDE 2006 PASS objectives

Program	Description	Grade												Motor Skills	Creative Skills	Language Arts	Mathematics	Science	Social Studies	The Arts	Languages	Standards
		K	1	2	3	4	5	6	7	8	9	10	11									
Animal Babies	Students learn that animal babies must survive, find food, rest, be safe, and stay clean.	X																		Process Std. 1.3		
		X	X																	Life Science Std. 2.1		
		X																		Life Science Std. 2.2		
			X																		Process Std. 1.2	
			X																		Process Std. 2.1	
			X																		Process Std. 2.2	
Let's Locomote	Students learn how animal bodies are adapted for various styles of locomotion.	X																		Process Std. 1.1		
		X																		Process Std. 1.3		
		X																		Patterns Std. 1.1		
		X																		Number Sense Std. 2.1		
		X										X								Large Motor Skill Dev. Std. 1.1		
		X												X						Reading/Literature Std. 6.4		
			X																		Process Std. 1.2	
			X																		Process Std. 4.1	
			X																		Life Science Std. 2.2	
	X																		Number Sense Std. 2.2			
Smell With Your Tongue	Students learn how animal senses are different and similar and how animals survive.	X																		Process Std. 1.2		
		X																		Process Std. 1.3		
		X																		Phonemic Awareness Std. 2.1		
		X																		Speaking Std. 2.1		
		X																		Speaking Std. 2.2		
			X																		Process Std. 1.1	
			X																		Process Std. 3.1	
			X																		Physical Science Std. 1.1	
			X																		Physical Science Std. 1.2	
			X																		Reading/Literature Std. 6.2	
			X																		Speaking Std. 2.3	
			X																		Group Interaction Std. 3.1	
			X																		Group Interaction Std. 3.2	
Spots And Stripes	Students learn how different patterns and colors designs help animals survive.	X	X																	Process Std. 1.1		
		X																		Process Std. 1.3		
		X																		Patterns Std. 1.1		
			X																		Patterns Std. 1.1	
			X																		Process Std. 1.2	
			X																		Process Std. 2.1	
			X																		Physical Science Std. 1.1	
			X																		Physical Science Std. 1.2	

**2nd-4th GRADE ZOO EDUCATION PROGRAMS  
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Program	Description	Grade												Motor Skills	Creative Skills	Language Arts	Mathematics	Science	Social Studies	The Arts	Languages	Standards		
		K	1	2	3	4	5	6	7	8	9	10	11										12	
Camouflage	Students learn how animal coverings are designed for hiding and protection.			X	X	X														Process Std. 1.2				
					X	X															Process Std. 2.1			
						X															Life Science Std. 2.2			
					X	X														X	Visual Art Std. 1.2			
							X														X	Life Science Std. 3.1		
								X														X	Life Science Std. 3.2	
Habitat Challenge	Students learn how animal adaptations are solutions to the challenges presented by their habitat			X	X															X	Process Std. 1.2			
				X	X	X															X	Process Std. 2.1		
				X	X																	X	Process Std. 4.1	
				X	X																		X	Process Std. 4.2
					X																		X	Life Science Std. 2.1
					X																		X	Life Science Std. 2.2
Life Cycles	Students learn about the progression of growth from birth to parenthood.			X	X	X															X	Process Std. 1.2		
				X	X	X																X	Process Std. 2.1	
				X	X																	X	Life Science Std. 2.1	
				X																		X	Life Science Std. 2.2	
						X																	X	Life Science Std. 3.1
						X																	X	Life Science Std. 3.2
Spineless Wonders	Students learn the differences between aquatic invertebrates.			X	X	X															X	Process Std. 1.2		
				X																		X	Process Std. 2.1	
						X																X	Life Science Std. 3.1	
						X																X	Life Science Std. 3.2	
Moving Right Along	Students learn how animal bodies are adapted for various styles of locomotion, and how this relates to their survival.			X																		X	Patterns Std. 1.1	
				X																			X	Number Op. & Comp. Std. 3.2
					X																		X	Number Op. & Comp. Std. 4.3
				X																			X	Data Analysis Std. 5.1
				X	X	X																	X	Process Std. 1.2
				X	X	X																	X	Process Std. 2.1
				X	X	X																	X	Process Std. 2.2
				X	X	X																	X	Process Std. 4.1
				X	X	X																	X	Process Std. 4.2
				X	X	X																	X	Process Std. 4.3
					X																		X	Life Science Std. 2.1
					X																		X	Life Science Std. 2.2
				X																	X	Life Science Std. 3.2		



**7th-12th GRADE ZOO EDUCATION PROGRAMS  
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		K	1	2	3	4	5	6	7	8	9	10	11									
Endangered Species	Students learn about the current issues and resolutions facing endangered species							X	X	X	X	X	X							No standards are identified for this program because a variety of methods are used for the delivery of this message.		
Pond Scum	Students discover, identify, and determine the role of macro-invertebrates in an aquatic habitat.							X	X											Process Std. 2.2		
								X	X											Process Std. 4.1		
								X	X											Process Std. 4.2		
								X	X											Process Std. 4.3		
								X												Life Science 4.2		
										X	X	X	X								Biology I Process Std. 2.1	
										X	X	X	X								Biology I Process Std. 4.1	
										X	X	X	X								Biology I Process Std. 4.2	
										X	X	X	X								Biology I Process Std. 4.3	
										X	X	X	X								Biology I Process Std. 4.4	
								X	X	X	X								Biology I Process Std. 4.5			
								X	X	X	X								Biology I Process Std. 4.6			
Primate Behavior	Students learn the basics of behavioral research and how it relates to animal care.							X	X											Process Std. 1.2		
								X	X											Process Std. 3.1		
								X	X											Process Std. 3.2		
								X	X											Process Std. 3.3		
								X	X											Process Std. 3.4		
										X	X	X	X								Biology I Process Std. 3.1	
										X	X	X	X								Biology I Process Std. 3.2	
										X	X	X	X								Biology I Process Std. 3.3	
										X	X	X	X								Biology I Process Std. 3.4	
								X	X	X	X								Biology I Process Std. 3.5			
								X	X	X	X								Biology I Std. 6.2			
Tricks of the Trade	Students learn the basics of animal training and how it relates to animal care.							X												Life Science 3.1		
								X												Life Science 4.2		
										X	X	X	X							Biology I Process Std. 3.5		
										X	X	X	X							Biology I Std. 6.2		

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		K	1	2	3	4	5	6	7	8	9	10	11									
Zoo Design	Students learn about the challenges and creative problem solving solutions facing zoo design.																					
Animal Anatomy	Students discover how mathematic equations relate to animal physiology by measuring, calculating, and interpreting graphs.							X	X								X			Process Std. 3.1		
								X	X								X			Process Std. 4.2		
								X	X								X			Process Std. 4.3		
								X	X								X			Process Std. 5.3		
									X								X			Process Std. 5.4		
												X	X	X	X		X			Earth/Space Science Std. 5.2		
												X	X	X	X		X			Biology I Process Std. 4.3		
												X	X	X	X		X			Biology I Process Std. 4.5		
												X	X	X	X		X			Biology I Process Std. 5.1		
												X	X	X	X		X			Biology I Process Std. 5.2		
										X	X	X	X		X			Biology I Process Std. 5.3				
										X	X	X	X		X			Biology I Process Std. 6.2				
Dinners & Diners	Students learn about animal adaptations for catching prey and predator defense.							X	X										Process. Std. 2.2			
								X											Life Science Std. 2.2			
								X											Life Science Std. 3.1			
								X	X										Life Science Std. 3.2			